

Multi Bundles

Last Updated: 19 November 2013 Author: Xavier Akram

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1. Pages

1.1. Page Tree

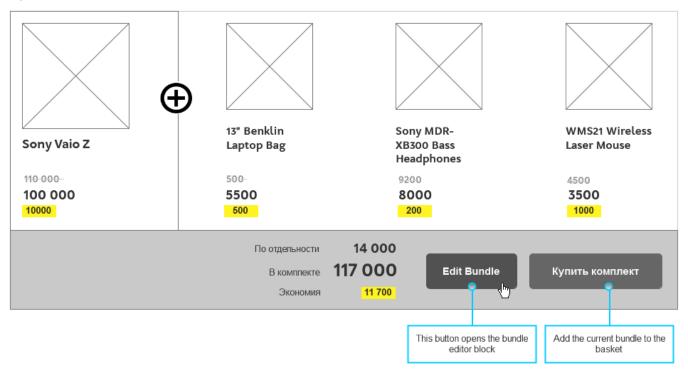
Bundles Main Edit Bundles No Product Changed Product slot 1 View Categories Changed bundle 768 - Bundles Technical Notes



1.2. Bundles Main

The multibundle block on a desktop browser.

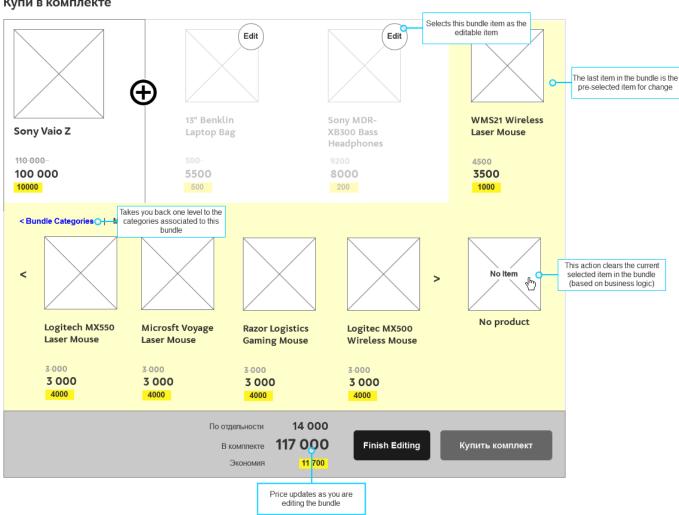
Купи в комплекте





1.3. Edit Bundles

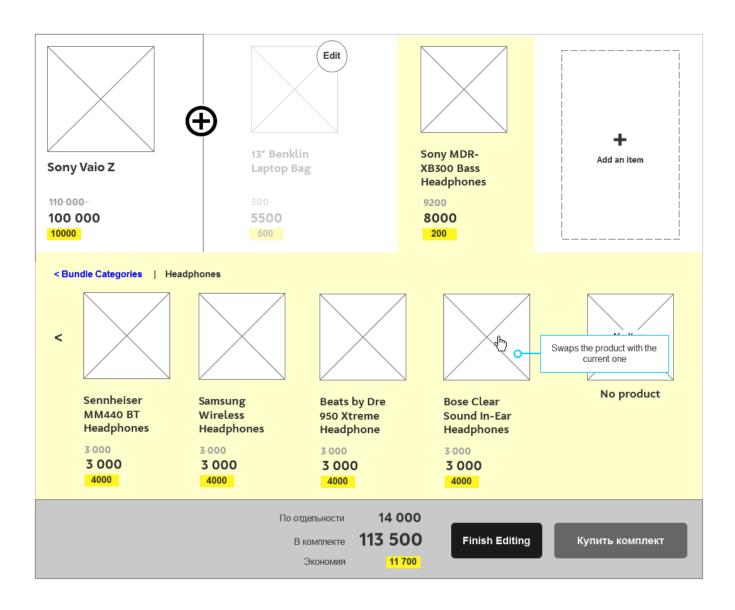
Business logic as confirmed by Max, is that you can only select one product from each category. (i.e. One Mouse)





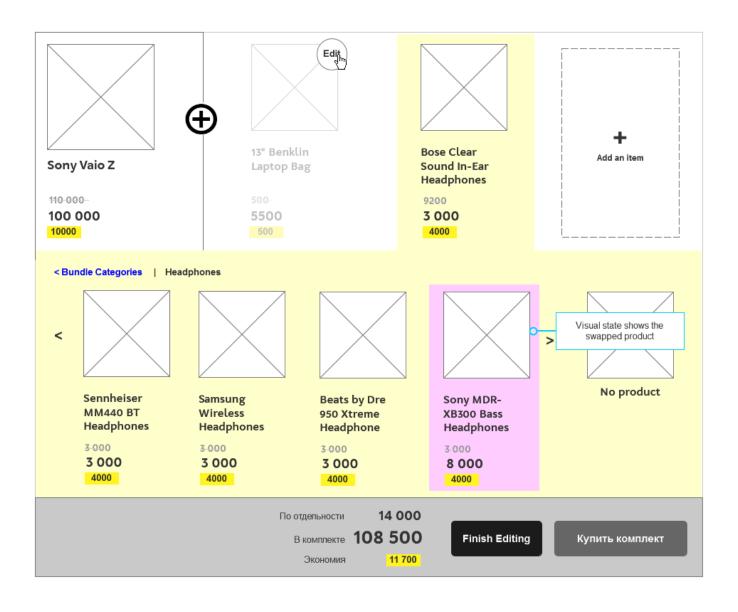
1.4. No Product

As per business logic confirmed by Max, you can remove upto 2 two products and have a minimum of base product + 1.

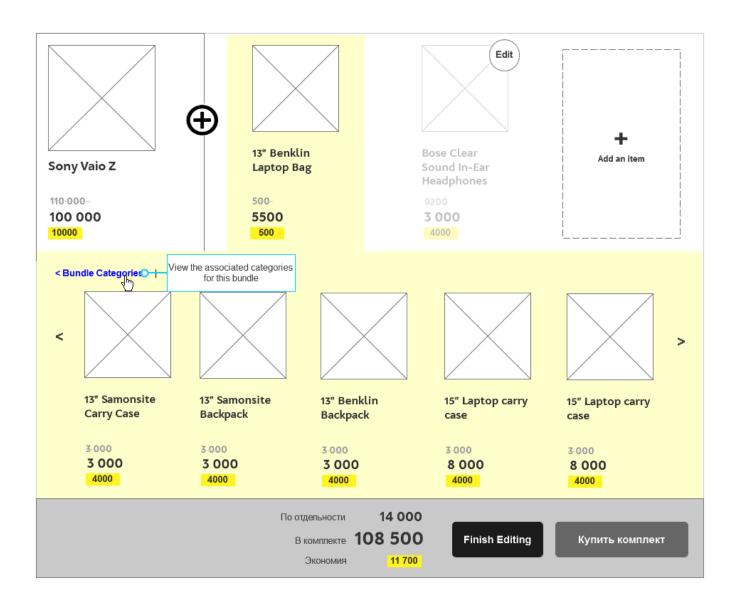




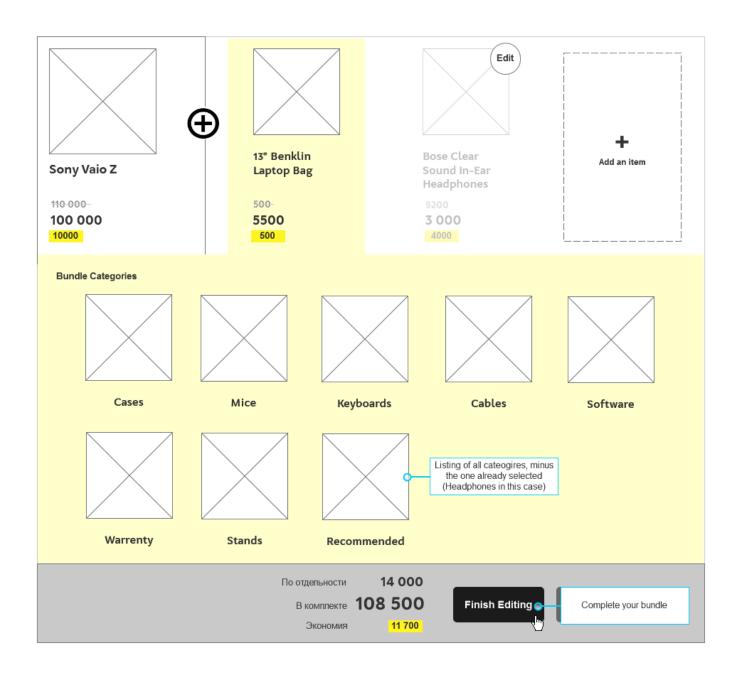
1.5. Changed Product





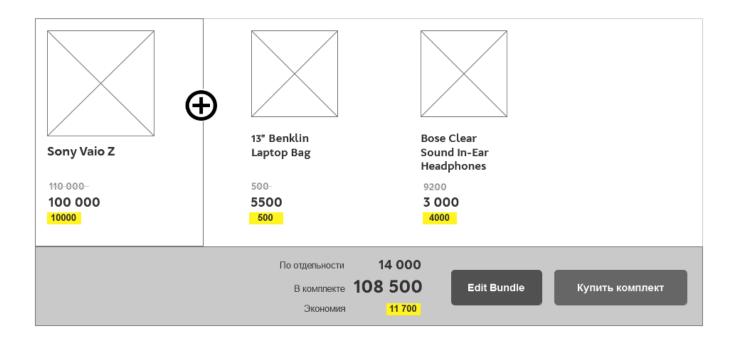








1.8. Changed bundle

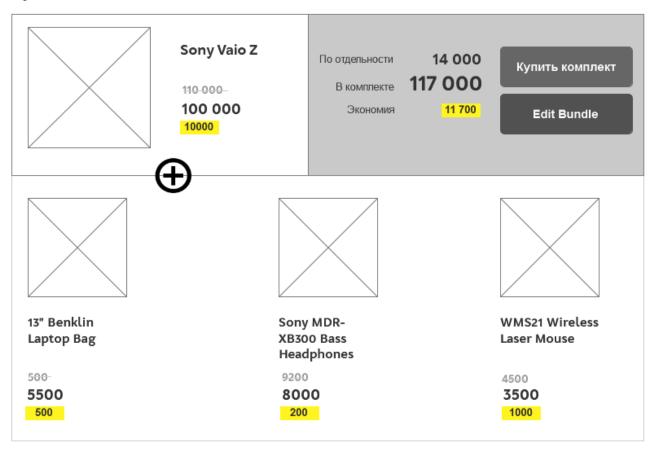




1.9. 768 - Bundles

The multibundle block on a desktop browser.

Купи в комплекте





1.10. Technical Notes

This whole module will be a custom piece of functionality.

The whole module will have to use AJAX to load and reload the data it requires to populate and repopulate the form for submission. This increases the data requirements on the page, but only on user request.

The requirements for a module like this make it incredibly hard to implement a mobile handset friendly version, both in terms of data and available size. There is also an issue with trying to fit this into the 768 breakpoint for tablets due to the 3 column width versus the 4 columns used on the bundle builder. Displaying a bundle can be done with either a simple carousel or modified layout, but the nature of the builder in this form would be hard to implement cleanly and effectively.

- Martin

We will have a problem on handheld and tablet devices due to layout grids and responsive design. Tablet will not display a 4 column grid for this module and we will have to serve a different widget block for mobile, after speaking to Martin the way this would be done is server side, which the current functionality is not implemented, I also understand that iPad Landscape will display a desktop experience for the user, so on device rotation the user would have two different experiences.

This requires further technical exploration.

- Xavier

